



Global Junior Challenge

Projects to share the future

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Project Location

Country:

Turkey

City:

MERSIN ?YEN??EH?R

Organization

Organization Name:

TOROS KOLEJ?

Organization Type:

School

Specify:

PARTNER TEACHERS AND SCHOOLS SUPPORTED THIS PROJECT.

Website

<http://www.toroskoleji.com>

Privacy Law

Consenso al trattamento dei dati personali

Do you authorize the FMD to the treatment of your personal data?:

I do authorize the FMD to the use of my personal data.

Project Type

Education up to 10 years

Project Description

Description Frase (max. 500 characters):

THIS PROJECT IS ABOUT COMMUNICATING AND COLLABORATING VIA A MASCOT

TEDDY BEAR THAT TRAVELS FROM ONE PARTICIPATING SCHOOL TO ANOTHER FOR ENCOURAGING PUPILS TO LEARN TO KNOW EACH OTHER ,EACH OTHER'S COUNTRIES AND TO IMPROVE PARTNER TEACHERS?AND PUPILS? ICT SKILLS.

Project Summary (max. 2000 characters):

WE, THE PARTNERS MET THANKS TO ETWINNING PARTNER FINDING FORUMS. FIRST WE HAD MANY DISCUSSIONS ON ETWINNING PLATFORM , SOCIAL MEDIA FACEBOOK AND E-MAILS ABOUT THE PROJECT SUBJECT, THEN WE FORMED A CLOSED GROUP WITH TEAMS FROM GREECE, TURKEY, SPAIN , ROMANIA, PORTUGAL AND POLAND. THE COMMUNICATION AND COOPERATION BETWEEN THE PARTNERS HAS BEEN ESTABLISHED VERY WELL FROM THE VERY BEGINNING. ONE OF THE MAIN GOALS OF THE PROJECT WAS ESTABLISHING CONTACTS AND PERSONAL FRIENDSHIPS BETWEEN THE PARTICIPANT TEACHERS AND STUDENTS THAT WILL LAST BEYOND THE END OF THE PROJECT. AT THE BEGINNING OF THE PROJECT WE CARRIED OUT SOME ICE-BREAKING ACTIVITIES LIKE FIND WHO AND WHO I AM ? TO CREATE THE FIRST COMMUNICATION AMONG STUDENTS.WE CREATED A COMMUNICATION PLAN FOR THE ONLINE MEETINGS TO DISCUSS ABOUT THE SUBJECT, PLAN AND ONGOING ACTIVITIES AND WE DECIDED TO USE A PROJECT MASCOT DURING THE ACTIVITIES FOR KEEPING STUDENTS? INTERACTION ONGOING. WE ALSO ARRANGED TWinspace CHAT ROOM WHICH IS SAFE FOR THE STUDENTS AT PREVIOUSLY DEFINED INTERVALS. DURING OUR ONLINE CLASSES WITH THE PARTNER SCHOOLS. OUR STUDENTS HAD THE CHANCE TO INTERACT AND COMMUNICATE WITH EACH OTHER . WE ALSO ARRANGED TO USE TRADITIONAL MEANS OF COMMUNICATION SUCH AS CHRISTMAS /NEW YEAR POSTCARDS , SMALL CULTURAL PRESENTS AND SHORT LETTERS. WITH A PROPER LINE OF COMMUNICATION, WE ALSO AIMED IMPROVING ENGLISH COMMUNICATION SKILLS AND USING ICT TOOLS. STUDENTS AND PARTNER TEACHERS USED MORE THAN ICT 5 TOOLS ON EACH ACTIVITY. WE USED OTHER MEANS OF COMMUNICATION LIKE FACEBOOK, SKYPE, GOOGLE HANGOUT TO BRING OUR STUDENTS TOGETHER TO COMMUNICATE AND WORK ON PROJECT ACTIVITIES WITH PLEASURE.

WE COLLABORATED AND SHARED THE TASKS THROUGH A COLLABORATION PLAN. ALL THE PARTNER SCHOOLS WERE RESPONSIBLE FOR THEIR OWN PROJECT ACTIVITIES ; THE PARTNERS FROM TURKEY ORGANIZED FACEBOOK GROUP SHARINGS,THE FOUNDERS ORGANIZED AND PRESENTED ONLINE MEETINGS AND ICT TOOLS, THE PARTNER TEACHERS FROM ROMANIA ORGANIZED TWinspace BLOG AND PROJECT DAIRY ,THE PARTNER TEACHER FROM GREECE ORGANIZED PROJECT PADLET AND THE PARTNER FROM SPAIN ORGANIZED PROJECT BLOG SUCCESSFULLY. STUDENTS AND TEACHERS HAD THE OPPORTUNITY TO LEARN BY DOING AND PARTICIPATING IN THEIR COOPERATIVE LEARNING PROCESS. THEY WORKED IN TEAMS OR INDIVIDUALLY TO REACH A COMMON GOAL, USE THE NEW TECHNOLOGIES AND FOREIGN LANGUAGES.

DURING THE MULTI-NATIONAL GROUP ACTIVITIES STUDENTS COLLABORATED BY SHARING THE TASKS ASSIGNING THEMSELVES ROLES SUCH AS TEAM LEARDER, WRITER, RESEARCHER.

FOR COLLABORATIONTWinspace WAS USED AS THE CENTRAL MEETING POINT OF THE PROJECT FOR BOTH PUPILS AND TEACHERS, TO TAKE ADVANTAGE OF ALL TOOLS IN THE TWinspace AS WELL. ESPECIALLY FORUMS WERE USED BY OUR PUPILS TO SHARE THEIR IDEAS AND TO ASK AND ANSWER QUESTIONS TO EACH

OTHER. THEY EXCHANGED POSTCARDS WITH EACH OTHER.EACH PARTNER SCHOOL STUDENTS WERE RESPONSIBLE FOR UPLOADING THEIR PROJECT OUTCOME ON THE TWinspace THEY ALSO PREPARED COLLABORATIVE PRESENTATIONS, POSTERS AND DRAWINGS FOR SHARING DURING ONLINE LESSONS.

How long has your project been running?

2014-08-30 22:00:00

Objectives and Innovative Aspects

? THE PROJECT'S SPECIFIC OBJECTIVES ARE :

-TO DEVELOP OUR PUPILS' ABILITIES TO COMMUNICATE IN A FOREIGN LANGUAGE, SHARE INFORMATION AND CONNECT VIRTUALLY.

- TO ENHANCE OUR PUPILS' ICT SKILLS , TEAMWORK AND ENTREPRENEURSHIP.

- TO ENHANCE OUR PUPILS' UNDERSTANDING AND KNOWLEDGE OF DIFFERENT EUROPEAN COUNTRIES AND CULTURES.

THE OPPORTUNITIES ARE:

THE PARTNER TEACHERS AND STUDENTS HAD THE OPPORTUNITY TO USE LOTS OF ICT TOOLS TO FIND THE INFORMATION, DEVELOP TEXTS, CREATE VIDEOS, SLIDESHOWS AND SENDING MESSAGES. IN ADDITION, TEACHERS AND STUDENTS HAVE USED THE TOOLS OF CHAT FORUMS IN TWinspace AND FACEBOOK CLOSED GROUP TO KNOW EACH OTHER BETTER, EXCHANGE IDEAS, INFORMATION AND OPINIONS ON THE ACTIVITIES OF THE PROJECT. ON THE BASIS OF THE SKILLS POSSESSED, PUPILS, ORGANISED AS PART OF A TEAM-CLASS LEVEL IN GROUPS, HAVE WORKED IN A SPIRIT OF COLLABORATION & CREATIVITY.

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HERE ARE SOME OF THE ICT TOOLS WE USED TO ACHIEVE PROJECT'S SPECIFIC OBJECTIVES:

: PADLET: TO SHARE OUR ACTIVITIES, TO COLLABORATE WITH PARTNERS , TO

DISSEMINATE THE PROJECT -SLIDESHARE: TO UPLOAD AND SHARE OUR

POWERPOINT PRESENTATIONS- THINGLINK:TO MAKE OUR IMAGES INTERACTIVE -

BLOGGER:TO SHARE AND DISSEMINATE IDEAS, PROJECT ACTIVITIES AND

EXPERIENCES - POSTERMYWALL :TO CREATE POSTERS ABOUT PROJECT

ACTIVITIES-...vedi form in allegato

Results

Describe the results achieved by your project How do you measure (parameters) these. (max. 2000 characters):

THIS PROJECT CLEARLY HAD AN IMPACT ON: - IMPROVING THE QUALITY OF EDUCATION, - ACQUIRING SKILLS SUCH AS WORKING IN MULTICULTURAL GROUPS IN DIFFERENT ASPECTS, - ENHANCING COMPUTER LITERACY AND IMPROVE ICT SKILLS, - IMPROVING LEVEL OF ENGLISH , - INCREASING CULTURAL AWARENESS THE BENEFITS FOR STUDENTS WERE TO: - IMPROVE KNOWLEDGE ABOUT PARTNERS' COUNTRIES, - INTERACT WITH EUROPEAN PEERS, SHARE AND DEVELOP IDEAS, - IMPROVE THEIR COMMUNICATIVE AND TEAM-WORK SKILLS WITH

ICT APPS, - BE MOTIVATED , - TAKE INITIATIVES AND INCREASE MOTIVATION IN SCHOOL ACTIVITIES, - DEVELOP ENVIRONMENTALLY FRIENDLY BEHAVIOUR BY EXCHANGING EXPERIENCES, - INCREASE THE RELATIONS WITH THEIR PEERS, THE BENEFITS FOR THE TEACHERS WERE TO : - BE ABLE TO KEEP THE INTEREST OF PUPILS AND NOTICE THAT THEY PAY MORE ATTENTION IN ACTIVITIES AND RISE THEIR SELF CONFIDENCE - USE MORE INTERACTIVE TEACHING STYLES, OUTDOORS ACTIVITIES, PUBLIC MEETINGS WITH LOCAL AUTHORITIES, SOCIETIES, - USE MORE CREATIVE ICT APPS, - BE ENGAGED IN EUROPEAN COLLABORATIVE TEAM WORK USING ICT COMMUNICATION METHODS, - EXCHANGE INNOVATIVE AND CREATIVE TEACHING METHODS AND MATERIALS , - HAVE THE OPPORTUNITY TO MEET A INTERDISCIPLINARY COOPERATION, THE BENEFITS FOR THE SCHOOL WERE TO : - GAIN EXPERIENCE IN THE INTERNATIONAL PROJECT MANAGEMENT, PLANNING, IMPLEMENTATION, EVALUATION AND DISSEMINATION, - COMMUNICATE AND EXCHANGE EXPERIENCES WITH EUROPEAN SCHOOLS AND BUILD LONG-TERM TEAMS, - BROAD PARTICIPANTS HORIZONS BY GETTING TO KNOW OTHER CULTURES , - BE MOTIVATED TO INCREASE THE NUMBER OF FACILITIES AND THE QUALITY OF EDUCATION, - INFLUENCE MORE POSITIVE ATTITUDES ABOUT SCHOOL AND TEACHERS AND DIFFERENT TRADITIONS, - CO-OPERATE WITH INSTITUTIONS AND COMPANIES INVOLVED IN CULTURE, NATURE AND LOCAL AUTHORITIES. TO MEASURE ALL THESE BENEFITS, WE USED GOOGLE FORM .AT THE END OF THE SCHOOL YEAR, WE PREPARED A QUESTION FORM ABOUT THE PROJECT ACTIVITIES.

How many users interact with your project monthly and what are the preferred forms of interaction? (max. 500 characters):

FOR ABOUT 200 USERS INTERACT WITH OUR PROJECT MONTLY. WE INTERACT WITH EACH OTHER BY USING PROJECT BLOG, FACEBOOK CLOSED GROUP AND ONLINE WEB CONFERENCE TOOLS.

Sustainability

What is the full duration of your project (from beginning to end)?:

Less than 1 year

What is the approximate total budget for your project (in Euro)?:

Less than 10.000 Euro

What is the source of funding for your project?:

Other

Is your project economically self sufficient now?:

No

Transferability

Has your project been replicated/adapted elsewhere?:

No

What lessons can others learn from your project? (max. 1500 characters):

OTHER PEOPLE CAN LEARN HOW TO:

? - INTEGRATE AN INTERNATIONAL PROJECT INTO MULTIPLE CURRICULUM AREAS; INCLUDING LITERACY, GEOGRAPY, WRITING, ICT, P.E, HISTORY, FOREIGN

LANGUAGES, SCIENCE, MUSIC AND ART.

? -PARTICIPATE IN COLLABORATIVE LEARNING AND TEACHING SUCH AS USING GOOGLE DOCS AND WRITING SCRIPT ALLTOGETHER.

? - PLAN AND PROBLEM SOLVING COLLABORATIVELY,

? - USE AND IMPROVE ICT AND LANGUAGE SKILLS WHICH WAS REALLY THE FIRST TIME FOR SOME OF THE STUDENTS AND TEACHERS,

? -USE BLENDED LEARNING TO BRING TRADITIONAL AND 21ST CENTURY LEARNING TOGETHER.

? -TAKE INITIATIVES AND INCREASE MOTIVATION AT SCHOOL THANKS TO PROJECT ACTIVITIES.

Are you available to help others to start or work on similar projects?:

Yes

Background Information

Barriers and Solutions (max. 1000 characters):

SENDING THE PROJECT MASCOT TEDDY BEAR BY POST WAS THE MAJOR CHALLENGE OF THE PROJECT. WHEN WE NOTICED THAT IT WAS A BIG PROBLEM TO SEND SOMETHING FROM ONE COUNTRY TO ANOTHER, WE DECIDED TO GIVE MORE TIME FOR EACH COUNTRY.

Future plans and wish list (max. 750 characters):

WE ARE A GREAT PROJECT GROUP WITH TEAMS FROM GREECE, TURKEY, SPAIN , ROMANIA, PORTUGAL AND POLAND. THE COMMUNICATION AND COOPERATION BETWEEN THE PARTNERS HAS BEEN ESTABLISHED VERY WELL FROM THE VERY BEGINNING. ONE OF THE MAIN GOALS OF THE PROJECT WAS ESTABLISHING CONTACTS AND PERSONAL FRIENDSHIPS BETWEEN THE PARTICIPANT TEACHERS AND STUDENTS THAT WILL LAST BEYOND THE END OF THE PROJECT AND WE ACHIEVED THAT ! IT? D BE REALLY UNBELIEVABLE FOR ME IF WE HAD THE OPPORTUNITY TO VISIT EACH OTHER AND MEET FACE TO FACE . _____

eTwinning ^[1]

Fondazione Mondo Digitale

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[1] <http://2017.gjc.it/en/category/parole-chiave-separate-da-virgole/etwinning>